

# Monopoly Rules

## Temporary Accounts (Chapter 5)

1. Teams will begin with \$2,500 cash to start their businesses.
  - 3 - \$500
  - 4 - \$100
  - 5 - \$50
  - 10 - \$20
  - 10 - \$10
  - 6 - \$5
  - 20 - \$1
2. Each time a team rolls the dice; this is considered a business transaction. Team members will need to create T-accounts to record each transaction.
  - a. Example: Team A lands on Baltic Ave. and purchases the property for \$60 (full value) using cash.
  - b. How would we create T-accounts for this? ( credit cash, debit property – both are assets)
  - c. Would this transaction involve temporary accounts? (no)
3. If one team lands on property owned by the other team, they must pay rent expense.
4. If a team is running low on cash then they must mortgage property to borrow money from the bank. If property is mortgaged then no rent fees may be collected until the bank is paid back in full. In addition to paying the bank the amount owed, the team must pay an extra 10% as interest expense to the bank. Teams may only pay back the bank when it's their turn to roll the dice.
  - a. What would the T accounts look like for this? (debit cash, credit A/P – bank)
5. Each time a team passes GO, that team will collect \$200 cash as service fees revenue.
6. If a team ends up with a monopoly within a certain color scheme, houses/hotels may be put on those properties.
7. If a team lands in jail, that team must immediately pay \$100 cash as jail expense. Paying the jail expense takes that team out of jail for their next roll.
8. The game ends if either team goes bankrupt and cannot afford to pay the bank or the other team money that is owed. If this does not occur during class, the team with the higher value of assets at the end of the class wins.
  - a. What will assets be in this game? (cash & property)
  - b. How will this be determined? (by adding all of the normal balances for asset accounts)
11. Any other situations that occur will be played using the regular Monopoly game rules.
12. Any questions?